



# **High Level Architecture**

## **Interface Specification Overview**

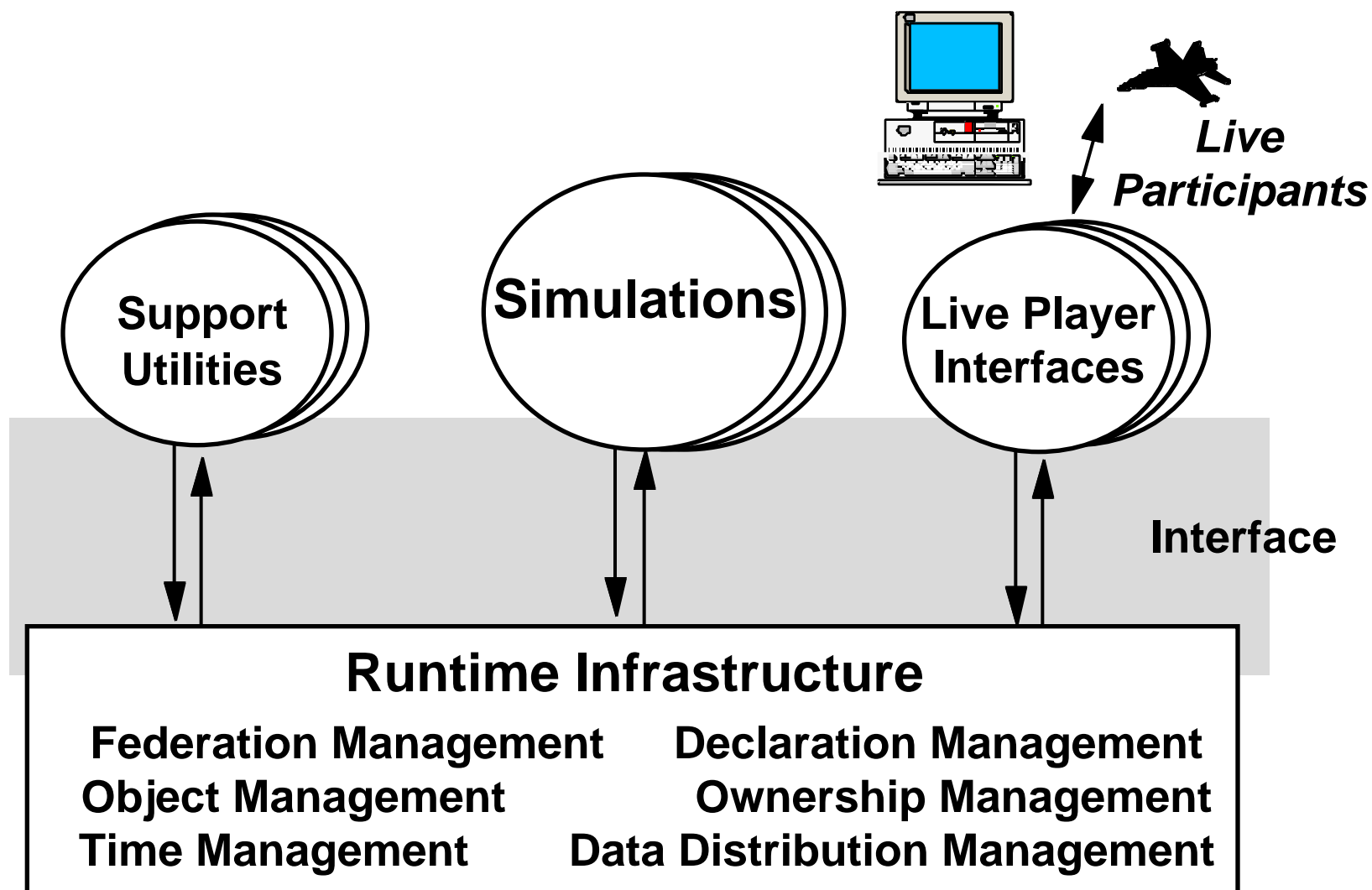
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<http://www.dmsso.mil>

# Outline

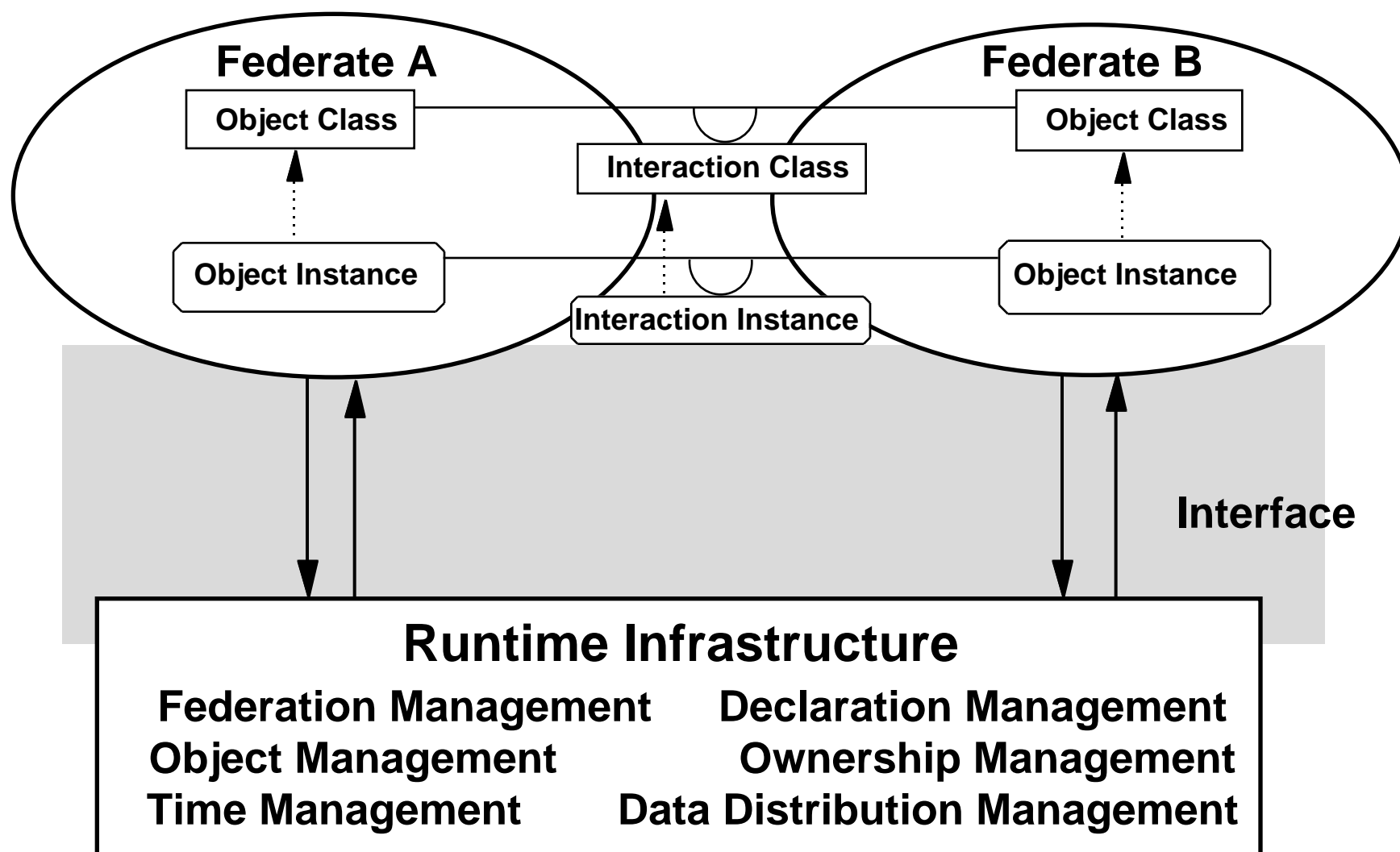


- I. INTRODUCTION**
- II. HLA I/F SPECIFICATION SERVICE GROUPS**
- III. USE OF THE INTERFACE IN A TYPICAL FEDERATION EXECUTION**
- IV. SUPPORTING DOCUMENTS AND TECHNICAL PAPERS**
- V. CONCLUSION**

# Functional View of the Architecture



# Logical View of the Architecture



# Rationale for an Interface Specification

- **Provides a specification of the functional interfaces between federates and the RTI**
- **Facilitates, through a common, well defined, consistent set of interface definitions;**
  - **INTEROPERABILITY** within simulations, among simulations of a federation, and across functional M&S communities
  - **REUSE** of simulation components

# HLA Interface Specification Design Goals and Strategies

## HIGH QUALITY

- **Completeness**
- **Consistency**
- **Conciseness**

## USABLE

- **Power and User Discretion**

## UNDERSTANDABLE

- **Intuitive reflection of entity roles**
- **Symmetry and organization of Services**

## AUTHORITATIVE

- **Primacy of Specification**

# HLA Interface Specification Characteristics

- **Provides a specification of the functional interfaces between federates and the RTI**
  - 65 interfaces in six service groups
- **Each service specification includes:**
  - Name and Descriptive Text
  - Supplied Parameters
  - Returned Parameters
  - Pre-conditions
  - Post-conditions
  - Exceptions
  - Related Services
- **Application Programmers Interface (API) in CORBA IDL, Ada '95 and C++**

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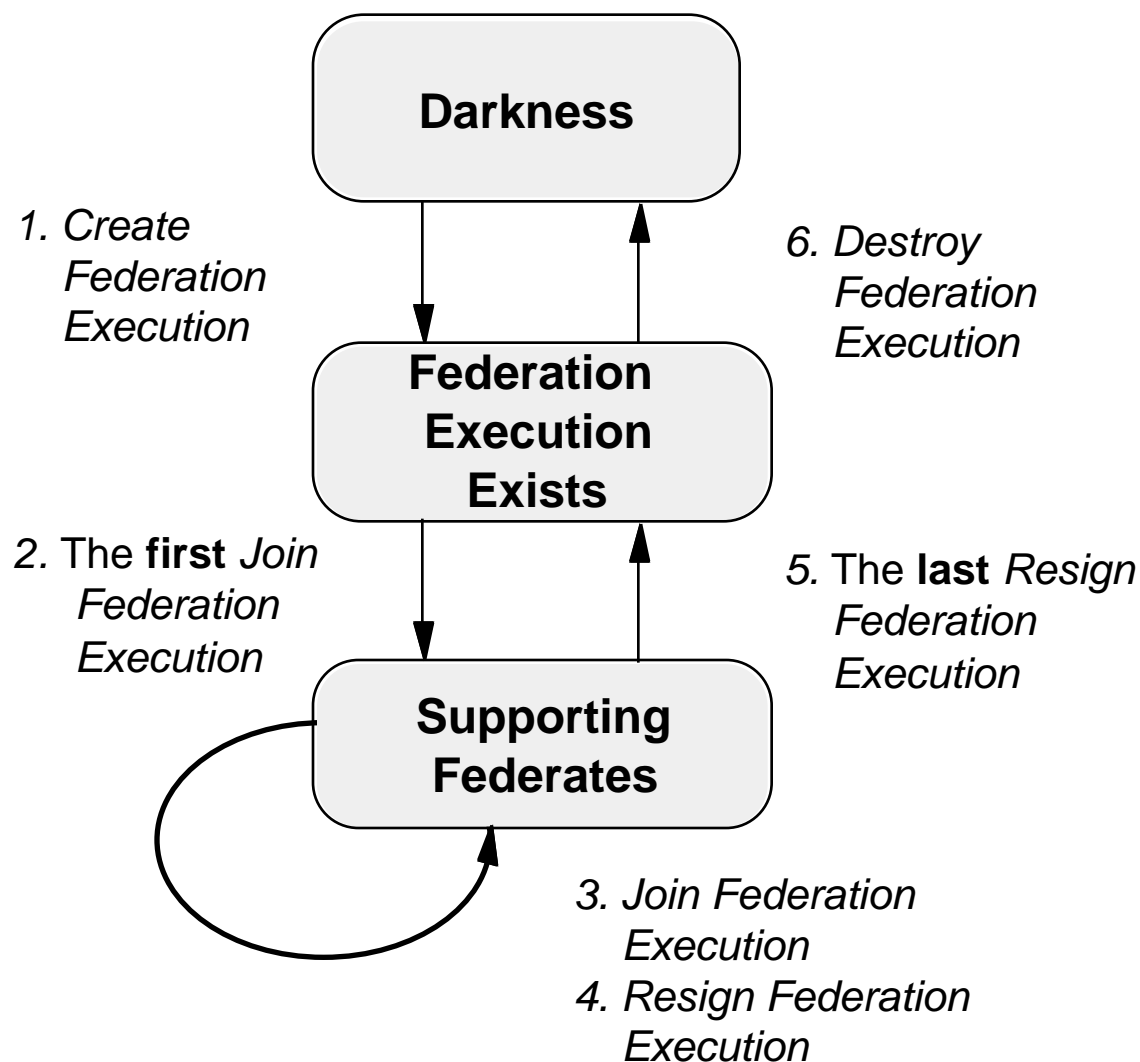
# **Six HLA Runtime Infrastructure Service Groups**

- **Federation Management (17)**
- **Declaration Management (6)**
- **Object Management (17)**
- **Ownership Management (9)**
- **Time Management (10)**
- **Data Distribution Management (6)**

# Federation Management

- **Coordinate federation-wide activities throughout the life of a federation execution**
  - Used by federates to manage a federation execution to meet their needs
  - Includes RTI initialization data for initializing name space, transportation and ordering defaults, as well as routing space names and dimensions
- **Interface functions include**
  - Creation and destruction of a federation execution
  - Joining and resigning of a federate
  - Coordination of federation saves
  - Pausing and resuming a federation execution

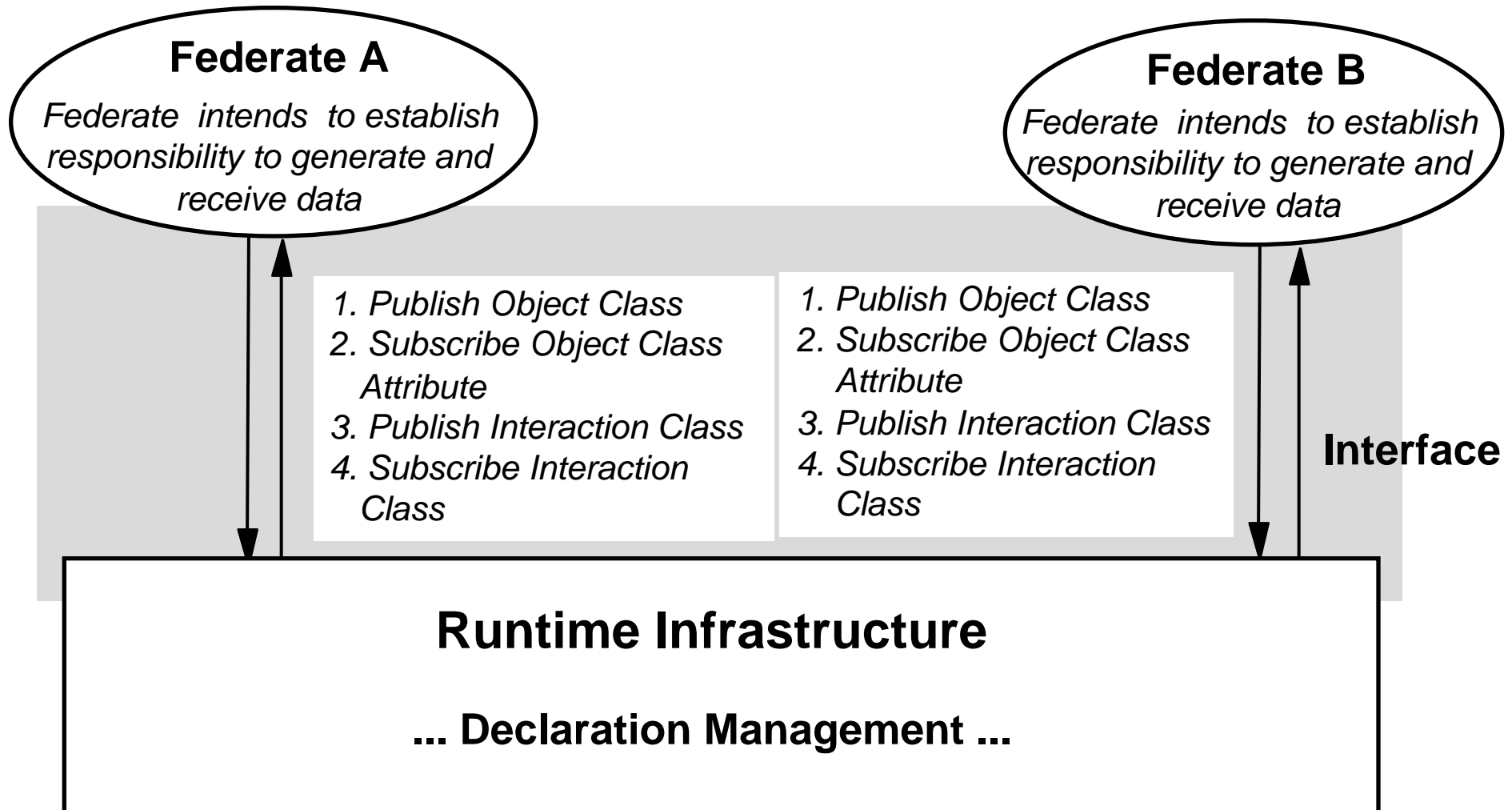
# Federation Management



# Declaration Management

- **Allow federates to specify the types of data they will send or receive by object class and attribute name and by interaction class from the FOM**
- **Interface functions include:**
  - **Publish Object Class / Interaction Class**  
Object class attributes and interaction classes that the federate is able to update or send
  - **Subscribe Object Class Attribute / Interaction Class**  
Object classes and attributes and interaction classes that the federate desires to receive
  - **Control Updates / Interactions**  
Feedback to the federates from the RTI when attribute updates and interactions should be sent given an interest by other federates

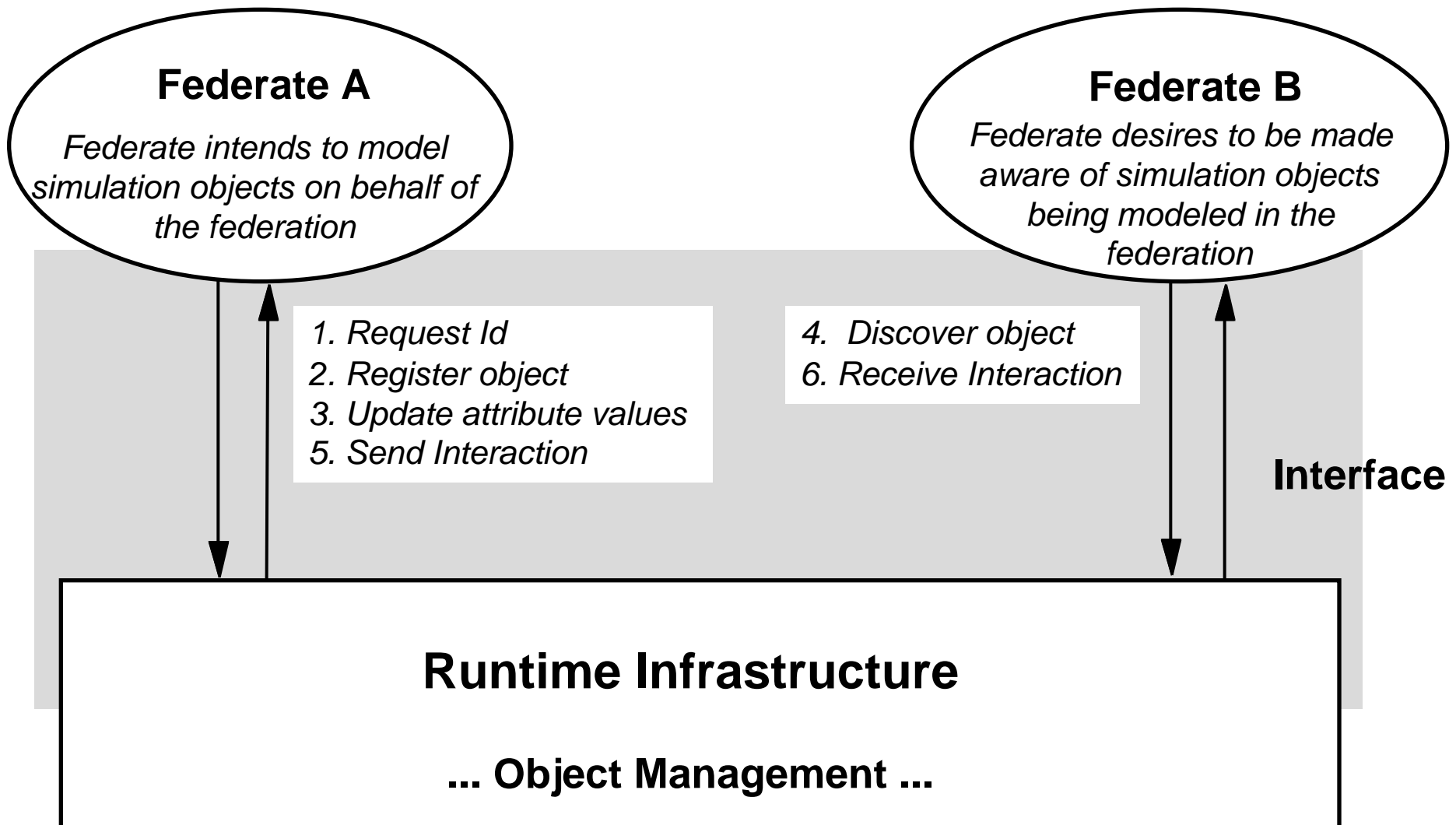
# Declaration Management



# Object Management

- **Supports creation, modification, and deletion of objects, their attributes and the interactions they produce**
- **Interface functions include:**
  - **Federate requests for IDs**
  - **Registering and discovering objects**
  - **Updating and reflecting object attributes**
  - **Sending and receiving interactions**
  - **Deleting and removing objects**
  - **Changing default transportation and event ordering types**

# Object Management Example

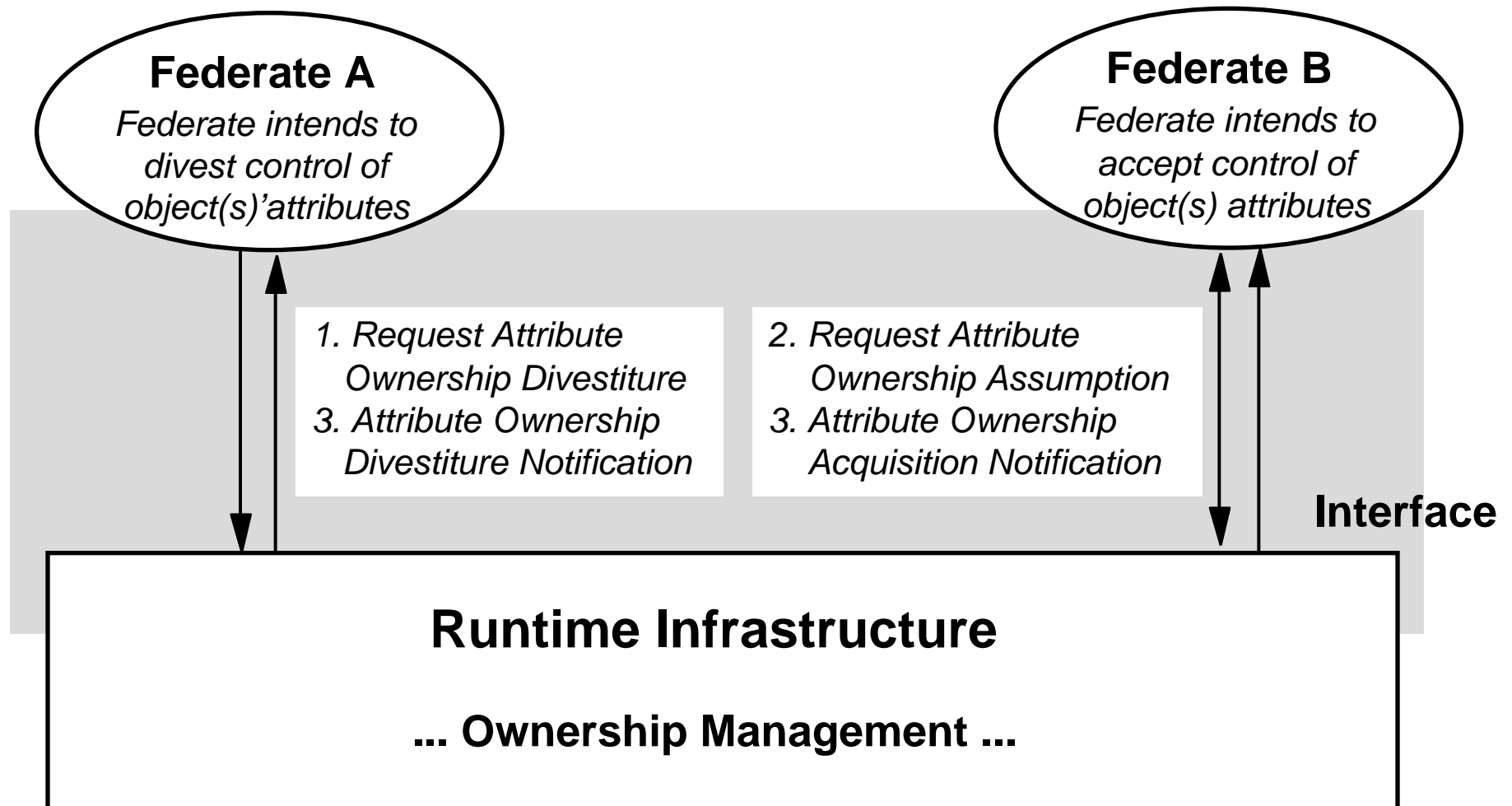


# Ownership Management

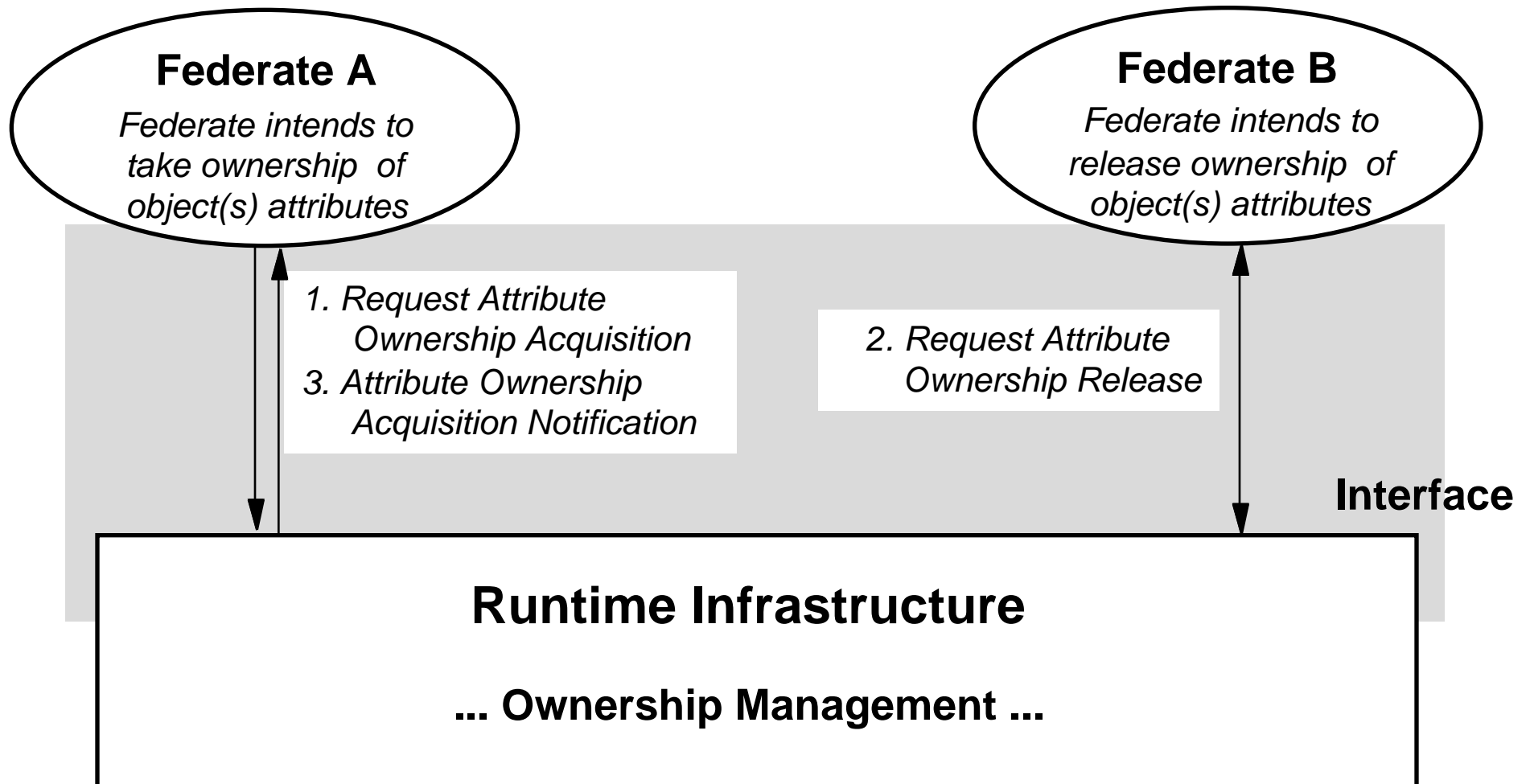
- **Allow federates to transfer ownership of object attributes**
  - Federates transfer ownership based on federation execution design plans and the RTI arbitrates transactions
  - Offers both 'push' or 'pull' based transactions
  - Acquisition requires current publication and subscription declarations for attribute
- **Interface functions include:**
  - Request ownership divestiture and assumption
  - Request ownership acquisition and release
  - Notification of divestiture and acquisition
  - Query attribute ownership



# Divesting Ownership Example



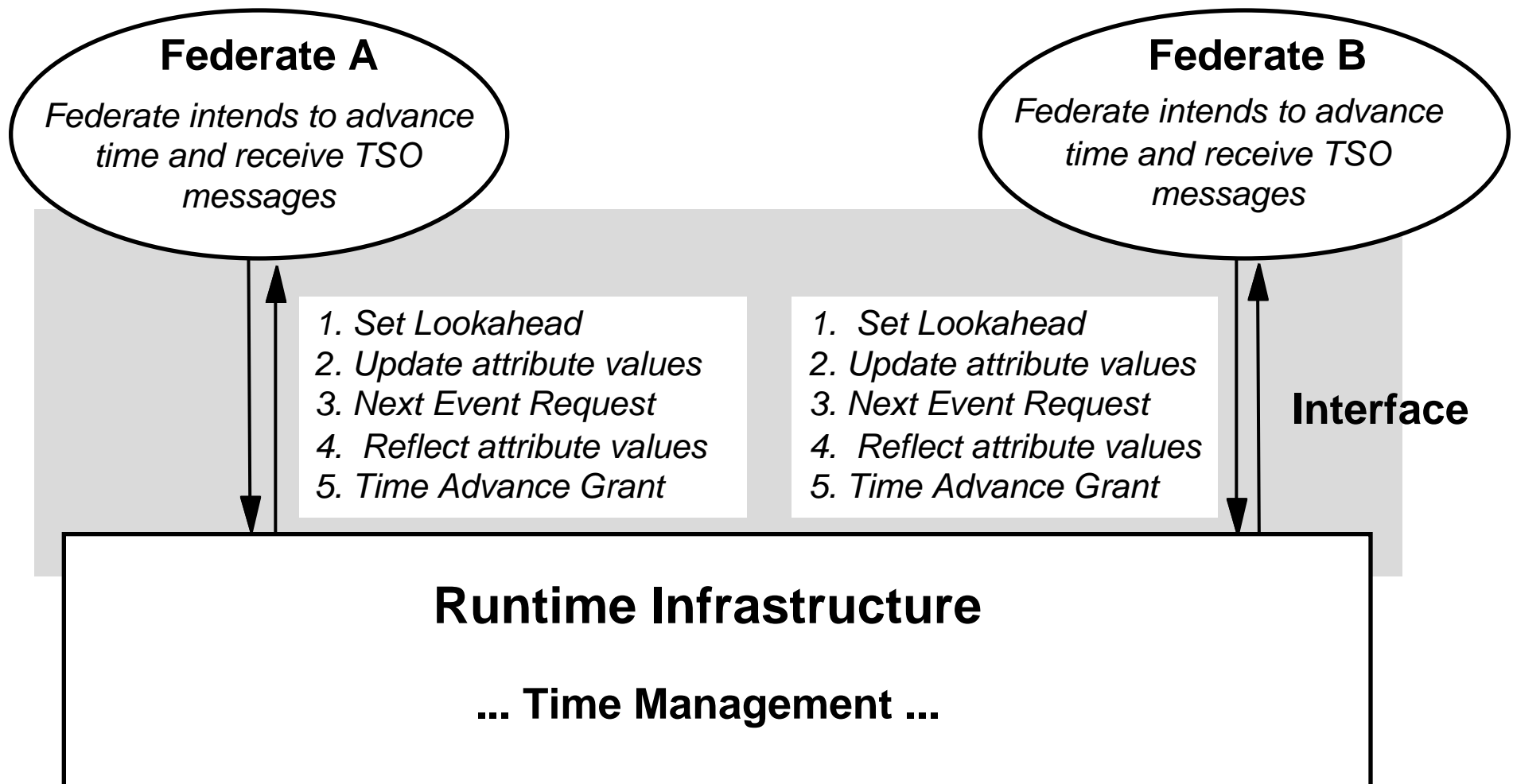
# Requesting Ownership Example



# Time Management

- **Control advancement of federates along with federation time**
  - **Coordinated with object management services to support causal behavior across the federation**
  - **Designed to support federates with different ordering and delivery requirements**
- **Interface functions include**
  - **Request current values of time**  
Federation time, federate's logical time (LT), lower bound time stamp (LBTS), minimum next event time
  - **Set and request lookahead**
  - **Time advance request, next event and flush queue request, and grant**

# Time Management Example

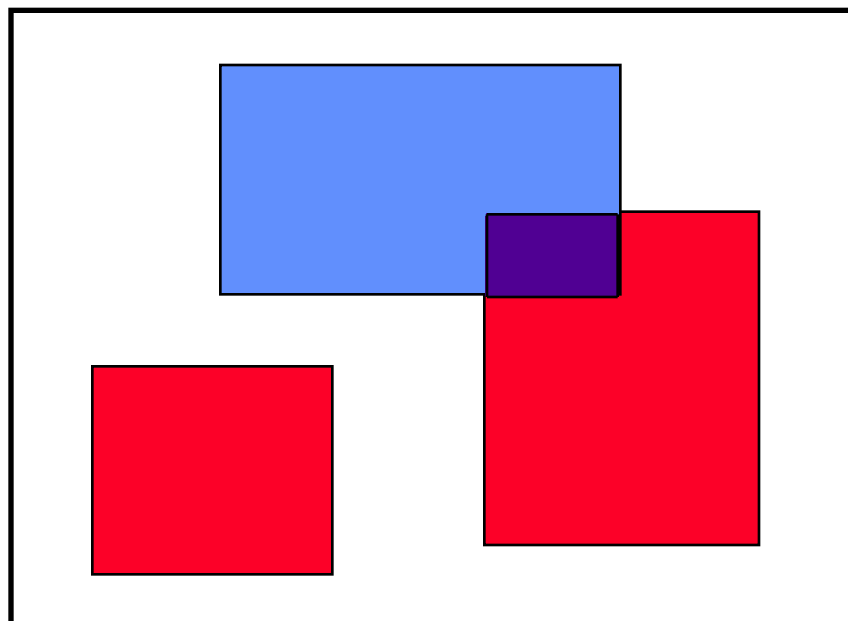


# Data Distribution Management

- **Allow federates to specify the distribution conditions for the specific data they send or expect to receive**
  - RTI uses this information to route data as specified in declaration management services
  - Not bound by FOM, data distribution can be managed based on other characteristics of objects important to particular federation execution
  - Federation design creates 'routing spaces' for use during runtime; these are specified at federation creation time
- **Interface functions include**
  - Create and modify 'update' and 'subscription' regions to bound routing space
  - Associate update regions with specific object instances
  - Notification to change thresholds for regions

# Illustration of DDM Services

## Two Dimensional Interest Space



**Update Region**



**Subscription Region**



**Overlap Region - Published Data Sent to Subscribing Federate**

# The Role of the Federate in DDM

- **Federates using DDM services associate objects with regions of interest**

*Create Subscription Region [7.2]*

**Specify conditions under which they desire to receive updates and interactions**

*Create Update Region [7.1]*

**Specify conditions under which they agree to produce updates and interactions**

*Associate Update Region [7.3]*

**Associate an object with an update region**

*Modify Region or Associate Update Region [7.5, 7.3]*

**Adjustment to the bounds on the associated regions based on state of change of objects within the region**

## The Role of the RTI in DDM

- **The routing space, regions, and association data is used by the RTI to distribute data**
- **When an update region and subscription regions of different federates overlap data is routed**
  - **The RTI ensures that the attribute updates and interactions associated with that update region are routed to federates with subscription regions which overlap the sender's update region**

### *Change Thresholds [7.4]*

**The RTI provides feedback to federate on the amount of change in extent which will lead to data distribution changes**



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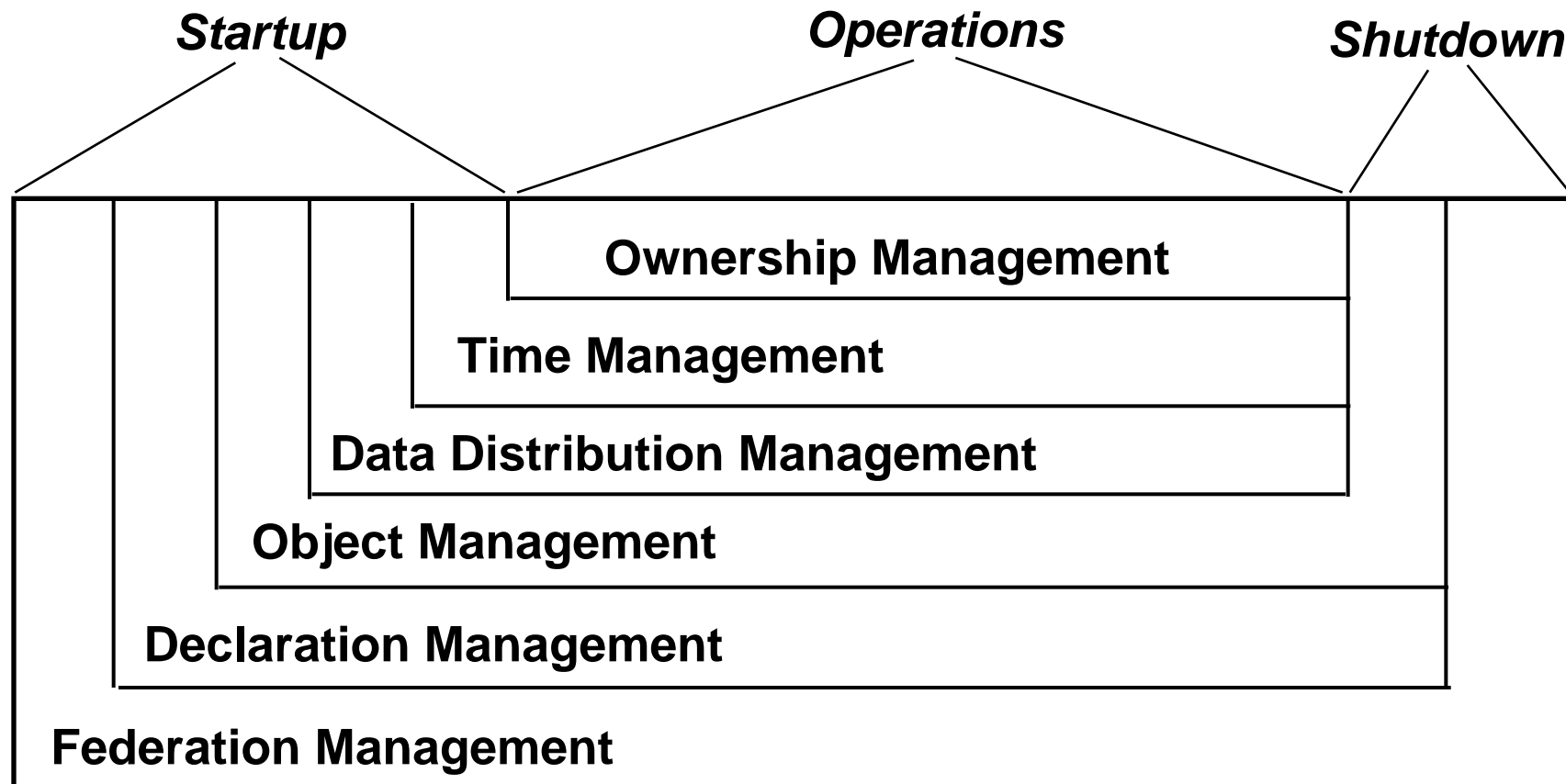
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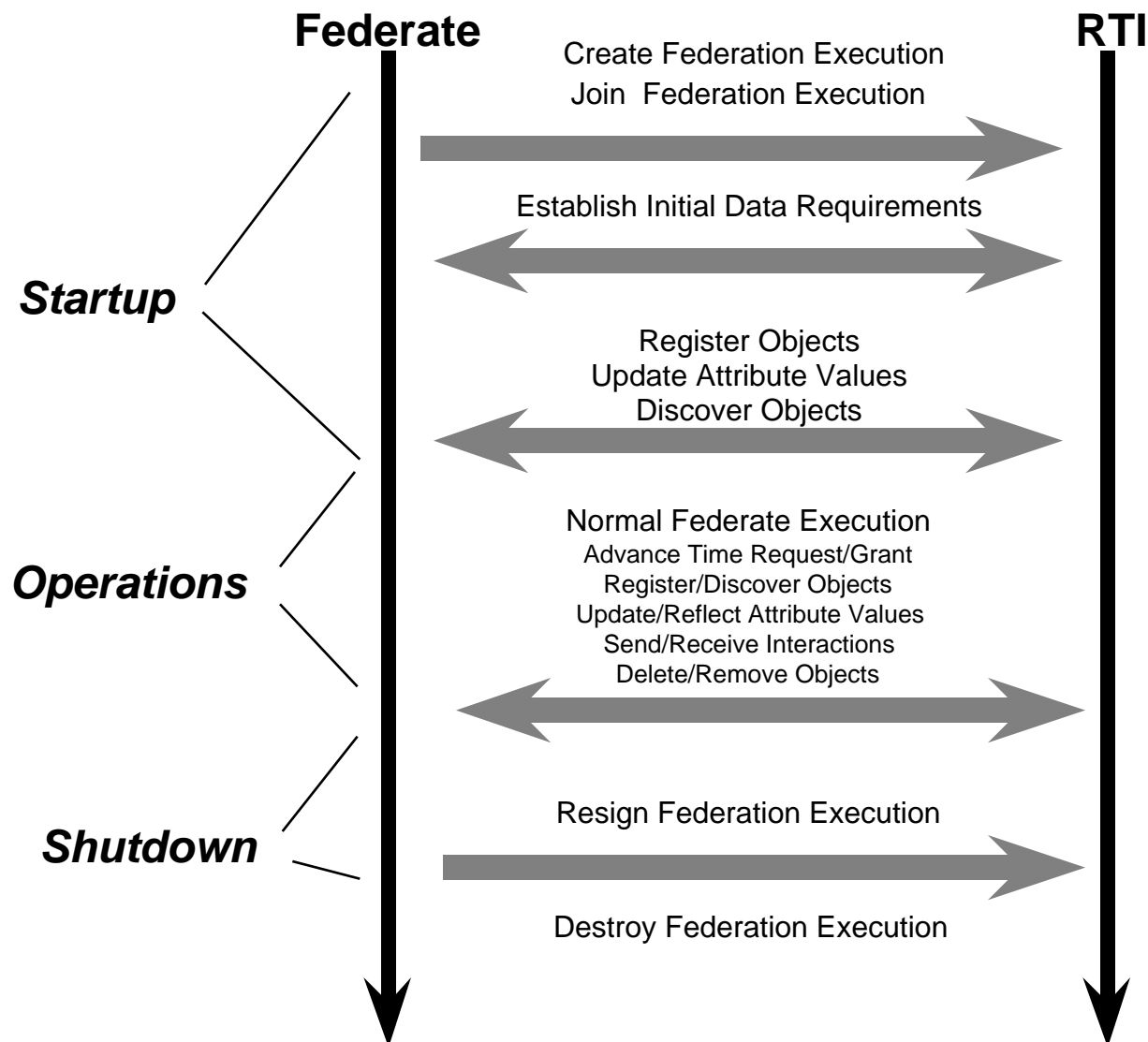
**IV. SUPPORTING DOCUMENTS AND TECHNICAL PAPERS**

**V. CONCLUSION**

# Use of Interface Over Life Cycle of a Typical Federation Execution



# Overview of a Typical Federation Execution Life Cycle



# Startup: Federation Management

***Federate manages a federation execution during startup...***

## ***Create Federation Execution [2.1]***

**Initializes the RTI with Federation Specific Information**

- Establish class, attribute, interaction names and hierarchies, as defined in FOM
- Set default values for ordering and transport services
- Establish names and dimensions of routing spaces (if using data distribution management services)

## ***Join Federation Execution [2.3]***

**RTI affiliates a federate with the federation execution**

# Startup: Declaration Management

***Federate states desire to generate and receive data...***

***Publish Object Class and Publish Interaction Class [3.1, 3.2]***

**Federate declares desire to update attributes of classes of objects or send classes of interactions**

***Subscribe Object Class Attribute & Subscribe Interaction Class [3.3, 3.4]***

**Federate informs RTI of desire to discover object attributes and classes of interactions**

# Startup: Object Management

***Federate creates, discovers, and modifies objects ...***

*Request ID [4.1]*

**Federate requests unique ID numbers from RTI**

*Register Object [4.2]*

**Federate links an object ID with an instance of an object**

*Update Attribute Values [4.3]*

**Federate provides current attribute values of an instance of an object**

*Discover Object [4.4]*

**RTI notifies federate of an object's existence**

*Reflect Attribute Values [4.5]*

**RTI informs federates of the updated values of objects**

# Startup: Data Distribution Management

***Federate makes declarations during startup for management of data distribution...***

## ***Create Update Region [7.1]***

**Federate identifies region of interest within a routing space for sending updates and interactions**

## ***Create Subscription Region [7.2]***

**Federate identifies region of interest within a routing space for receiving updates and interactions**

## ***Associate Update Region [7.3]***

**Federate associates an update region of interest with an object**

## **Startup: Time Management**

***Federate using event ordering sets initial transportation and ordering categories as well as lookahead...***

- **Note the need to set default transportation and event ordering requirements for object classes and interactions in RID**

***Set Lookahead [6.5]***

**Federate sets initial lookahead window if conservatively synchronized desiring causal behavior**



# Operations: Object Management

***Federates update and receive simulation events as determined by Declaration and DDM services...***

## ***Update Attributes [4.3]***

**Federate provides current values for attributes of simulation objects being modeled**

## ***Send Interactions [4.6]***

**Federate provides interaction data for simulation object's actions toward other objects**

## ***Reflect Attributes [4.5]***

**RTI delivers simulation object attribute updates**

## ***Receive Interactions [4.7]***

**RTI delivers interaction data to subscribing federates**

## **Operations: Time Management**

***Federates request message delivery and advancement along the federation time axis. RTI grants permission to advance...***

*Time Advance Request , Next Event Request [6.7 - 6.8]*

**Federate requests time advancement along with associated event delivery of TSO messages for constrained federates**

*Flush Queue Request [6.9]*

**Federates request event delivery and time advancement**

*Time Advance Grant [6.10]*

**RTI honors time advancement requests**

*Request .... Time [6.1, 6.3, 6.4]*

**Federate queries RTI for time values**

## **Operations: Declaration Management**

***Federate states or modifies desire to generate and receive data. RTI notifies federate of the need to send data when and if needed...***

***Publish Object Class , Interaction Class [3.1 - 3.2]***

**Federate declares desire to generate data**

***Subscribe Object Class Attribute , Interaction Class [3.3 - 3.4]***

**Federate declares desire to receive data**

***Control Updates , Interactions [3.5 - 3.6]***

**RTI notifies Federate when and if data is needed**

# Operations: Data Distribution Management

***Federate modifies data routing by changing bounds on regions, associating an object with a new region or creating/deleting regions...***

***Create Update , Subscription Region [7.1 - 7.2]***

**Federate creates regions of interest for generating and receiving data**

***Associate Update Region [7.3]***

**Federate associates an object with an update region**

***Change Thresholds [7.4]***

**RTI notifies federate to change boundaries on region of interest**

***Modify Region [7.5]***

**Federate modifies boundaries on region of interest**

## Operations: Federation Management

***Federate may request or be requested to pause / resume  
or save / restore state ...***

***Request Pause, Initiate Pause, Pause Achieved [2.5-2.7]***

**Federates and RTI coordinate federation execution pause**

***Request Resume, Initiate Resume, Resume Achieved [2.8-2.10]***

**Federates and RTI coordinate federation execution resumption**

***Request Federation Save, Initiate Federation Save,  
Federation Save Achieved [2.12-2.14]***

**Federates and RTI coordinate federation execution state save**

***Request Restore, Initiate Restore, Restore Achieved [2.15-2.17]***

**Federates and RTI coordinate federation restoration**

## Operations: Ownership Management

***Federate may request or be requested to divest or acquire ownership of attributes based on Publish declarations...***

*Request Attribute Ownership Divestiture [5.1]*

**Federate requests divestiture of owned object attribute**

*Request Attribute Ownership Assumption [5.2]*

**RTI asks federate to acquire object attribute ownership**

*Attribute Ownership Acquisition Notification [5.4]*

**RTI notification that federate now owns object attribute**

*Attribute Ownership Divestiture Notification [5.3]*

**RTI notification that federate no longer owns object attribute**

## **Shutdown: Federation Management**

***All federates resign at the end of execution, and the federation is destroyed .***

### ***Resign Federation Execution [2.4]***

**Federate notifies RTI that it no longer desires to participate in the federation execution**

### ***Destroy Federation Execution [2.2]***

**Federate notifies RTI that the federation execution is no longer desired**

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# HLA Technical Library

- **DMSO has established an online “public library” for the M&S community, available through the DMSO Web page <<http://www.dmso.mil>>**
- **Contents related to Interface Specification:**
  - **HLA Baseline Definition (Rules, Interface Specification, Object Model Template)**
  - **HLA Glossary**
  - **Interface Specification Supporting Documents (Test Procedures, Time Management, APIs, Data Distribution Management)**
  - **HLA Compliance Checklist**
  - **HLA Security Architecture**
  - **Additional briefings and documents**

## On-Line Documentation

- **Proceedings and products of the AMG appear under the subtopic “Common Technical Framework for M&S”, under “High Level Architecture”. DMSO home page site is:**

<http://www.dmsso.mil/>

- **Specific questions can be directly addressed to DMSO via electronic mail at:**

[hla@msis.dmsso.mil](mailto:hla@msis.dmsso.mil)

# Interface Specification Documents

- **Defining Documents**

- HLA Interface Specification Version 1.1, 4 February 1997, available at <http://www.dmsc.mil>

- **Supporting Documents**

- Application Programming Interfaces for the HLA Runtime Infrastructure, John Cosby, et. al, Spring 97 SIW
- Understanding the HLA Interface, D. Clark, P. Hoare, 15th DIS Workshop, paper # 96-15-028
- An Introduction to the HLA Interface Specification and Object Model Template Test Procedures, M. Loper, D. Roberts, 15th DIS Workshop, paper # 96-15-098
- The HLA Interface Specification and Application Programmers Interface (API), T. Stark, R. Weatherly, A. Wilson, 14th DIS Workshop, paper # 96-14-122
- ...

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# Conclusion

- **Evolutionary Status**

- Interface Specification V1.0 baselined 15 August 1996
- Interface Specification V1.1 baselined 4 February 1997
- Subsequent versions TBA

- **Standing**

- Monotonically convergent
- Partially validated (contingent on RTI Devel.) in multiple venues

- **Bottom Line**

- Design goals are being achieved
- Use of Interface Specification to support Federation and RTI development has been demonstrated
- Use of the Interface Specification to facilitate interoperability has been demonstrated...facilitation of reuse is being explored
- I/F Specification is 'safe to use' for HLA system design and development